Bayesian statistics, simulation and software

Module 9: More MCMC: Metropolis-Hastings algorithm, burn-in, tuning

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Recall the propose and accept/reject algorithm

Let $\pi(x)$ be the *target density*, i.e. the density we want to sample from.

Accept-reject algorithm

Choose initial value $x^{(0)}$.
For $t = 1, 2, \ldots, T$
 1. Generate **proposal**: $\quad y \sim q(x^{(t-1)}, y)$.
 2. Accept proposal with probability: $\quad a(x^{(t-1)}, y)$
    otherwise reject it.
 3. If **accepting**: $\quad x^{(t)} = y$
 4. If **rejecting**: $\quad x^{(t)} = x^{(t-1)}$

This algorithm generate a realisation of a time homogeneous Markov chain.

Recall the Metropolis-Hastings algorithm

Provides a specific choice of $a(x, y)$ when $q(x, y)$ has been specified:

Metropolis-Hastings algorithm

- Choose any proposal kernel $q(x, y)$.
- Define the *Hastings ratio*

$$H(x, y) = \frac{\pi(y)q(y, x)}{\pi(x)q(x, y)},$$

where $H(x, y) = \infty$ if $\pi(x)q(x, y) = 0$.
- The acceptance probability is

$$a(x, y) = \min \{1, H(x, y)\}.$$

Then π is invariant; we need to check irreducibility; even better if also aperiodic — see previous lecture.

Recall the Metropolis algorithm

This is the special case of the MH-algorithm when the proposal kernel is symmetric:

$$q(x, y) = q(y, x).$$

In this case the Hastings ratio simplifies to

$$H(x, y) = \frac{\pi(y)q(y, x)}{\pi(x)q(x, y)} = \frac{\pi(y)}{\pi(x)}.$$

Example: The most common example is the random walk Metropolis algorithm, i.e. when $q(x, y) = q_0(x - y)$ where q_0 is a symmetric function. For example, if the proposal is normally distributed with mean x and precision τ_p (user-specified):

$$q(x, y) = \sqrt{\frac{\tau_p}{2\pi}} \exp\left(-\frac{1}{2}\tau_p(y - x)^2\right).$$

Then, $q(x, y) = q_0(y - x)$ where $q_0(z) = \sqrt{\frac{\tau_p}{2\pi}} \exp\left(-\frac{1}{2}\tau_p z^2\right)$ is symmetric.

Burn-in

- Generate $X^{(0)} \sim \pi_0(x)$; its distribution is called the **initial distribution; it is typically different from $\pi(x)$.**
- **Create an irreducible Markov chain $X^{(0)}, X^{(1)}, X^{(2)}, \ldots$ having $\pi(x)$ as invariant distribution.**
- **For small values of t, the distribution of $X^{(t)}$ can be quite different from $\pi(x)$.**
- **As a consequence, the sample mean**
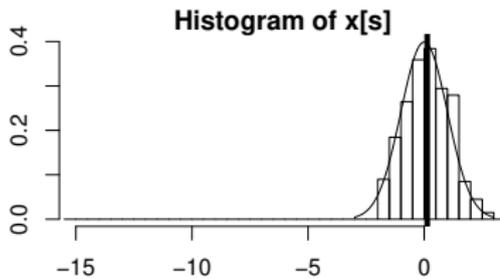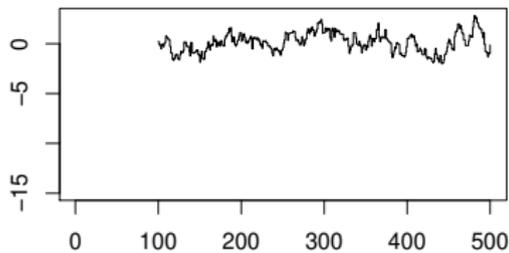
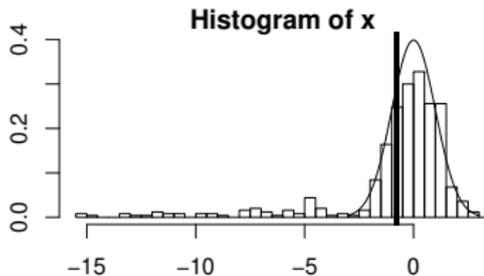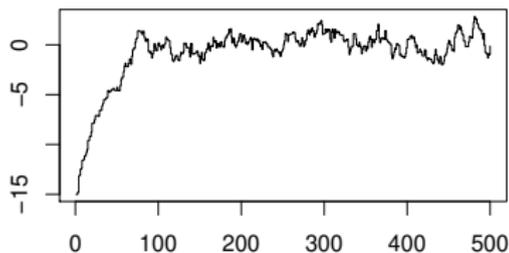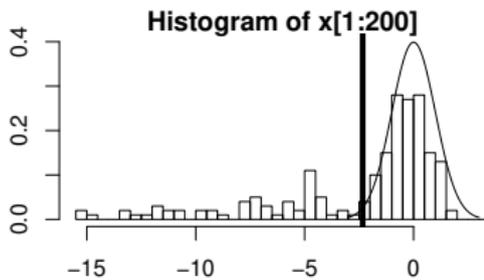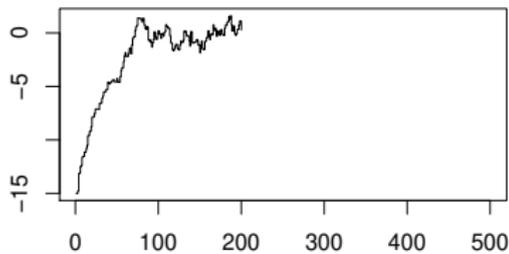$$\frac{1}{T} \sum_{t=1}^{T} X^{(t)}$$

  is biased, i.e. $\mathbb{E}\left[\frac{1}{T} \sum_{t=1}^{T} X^{(t)}\right] \neq \mu$.
- **Instead consider**

$$\frac{1}{T} \sum_{t=1}^{T} X^{(m+t)},$$

  where m is the length of the burn-in.

The effect of the burn-in

Variance of the sample mean: IID case

Assume we have independent samples $X^{(1)}, X^{(2)}, \ldots, X^{(T)}$ from $\pi(x)$.

Assume $E[X^{(t)}] = \mu$ and $Var[X^{(t)}] = \sigma^2$.

The **sample mean** is

$$\frac{1}{T} \sum_{t=1}^{T} X^{(t)}$$

and we have the following results:

$$\mathbb{E}\left[\frac{1}{T} \sum_{t=1}^{T} X^{(t)}\right] = \mu$$

$$\mathbb{V}\mathrm{ar}\left[\frac{1}{T} \sum_{t=1}^{T} X^{(t)}\right] = \frac{1}{T}\sigma^2$$

$$T \cdot \mathbb{V}\mathrm{ar}\left[\frac{1}{T} \sum_{t=1}^{T} X^{(t)}\right] = \sigma^2.$$

Variance of the sample mean: Markov Chain case

Assume $X^{(1)}, X^{(2)}, X^{(3)}, \ldots$ is an irreducible Markov chain with invariant density $\pi(x)$.

Further, assume that $X^{(1)} \sim \pi$. Then $X^{(t)} \sim \pi$ for $t = 1, 2, 3, \ldots$, and so $\mathbb{E}[X^{(t)}] = \mu$ and $\mathbb{V}\mathrm{ar}[X^{(t)}] = \sigma^2$ for $t = 1, 2, 3, \ldots$.

The expected value of the sample mean is

$$\mathbb{E}\left[\frac{1}{T} \sum_{t=1}^{T} X^{(t)}\right] = \mu.$$

So the expected value of the sample mean is unaffected by the shift from an IID sample to a Markov chain.

Variance of the sample mean: Markov Chain case

- Regarding the variance, under mild conditions, as $T \to \infty$,

$$T \cdot \mathbb{Var}\left[\frac{1}{T}\sum_{t=1}^{T} X^{(t)}\right] \to \sigma^2\left(1 + 2\sum_{i=1}^{\infty} \rho_i\right)$$

where

$$\rho_i = \mathrm{Corr}(X^{(t)}, X^{(t+i)}) = \frac{\mathbb{E}\left[(X^{(t)} - \mu)(X^{(t+i)} - \mu)\right]}{\sigma^2}$$

is the **lag-i auto-correlation** when assuming $X^{(t)}$ and $X^{(t+i)}$ follow π.

- We call $\sigma^2\left(1 + 2\sum_{i=1}^{\infty} \rho_i\right)$ the **asymptotic variance**.
- Trying to get the **asymptotic correlation** $\tau = 1 + 2\sum_{i=1}^{\infty} \rho_i$ to be as small as possible seems like a good idea.
- If we just want to estimate μ this is a brilliant idea.

Tuning

The following is an example of **tuning** an algorithm. Consider a random walk Metropolis algorithm where the proposal kernel is

$$q(x, y) = \sqrt{\frac{\tau_p}{2\pi}} \exp\left(-\frac{1}{2}\tau_p(y-x)^2\right).$$

Here, τ_p is a "*user-specified/tuning/algorithm parameter*", but what is a good choice?

**Example**: On one hand, if the target density is a standard normal,
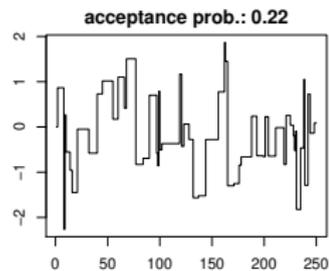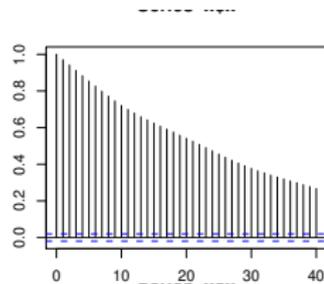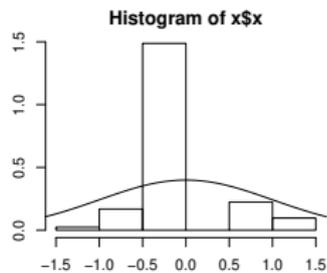
$$\pi(x) = \sqrt{\frac{1}{2\pi}} \exp\left(-\frac{1}{2}x^2\right)$$

the optimal choice of τ_p (in terms of reducing the asymptotic variance) is so that the acceptance probability is around 40% (in average).

On the other hand, if $\pi(x_1, x_2, \ldots, x_k)$ is multivariate normal (k large), the optimal choice of τ_p corresponds to an acceptance probability of 0.234.

Practice for random walk Metropolis: aim at 20-40% for the acceptance probability.
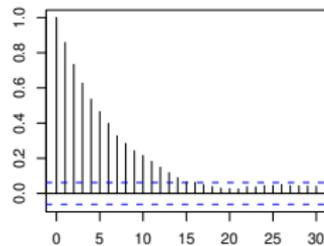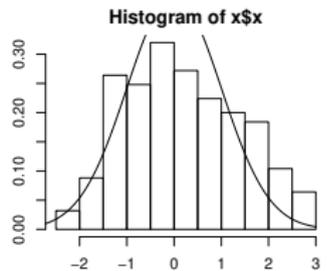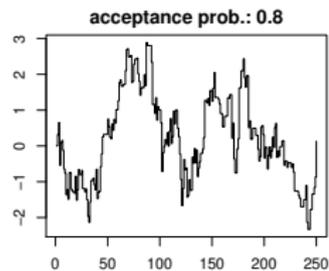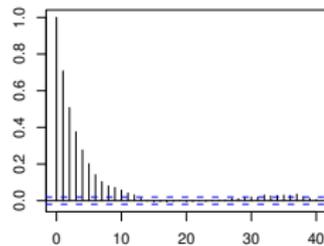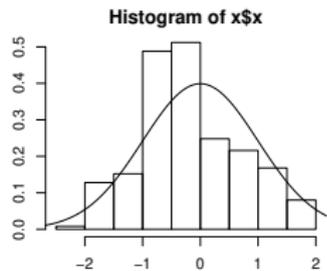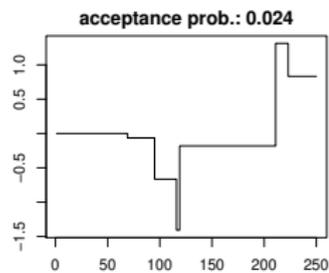
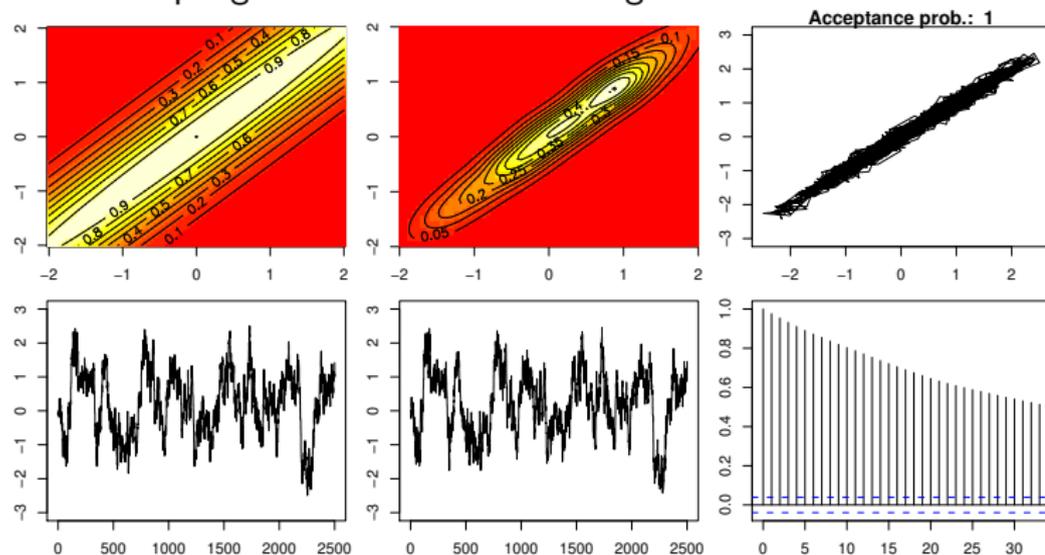# A bivariate case example

Target: $\mathcal{N}\left((0,0), \begin{bmatrix} 1 & 0.99 \\ 0.99 & 1 \end{bmatrix}\right)$ (upper left panel).

Gibbs sampling: somewhat "slow mixing".

A bivariate case example

Target: $\mathcal{N}\left((0,0), \begin{bmatrix} 1 & 0.99 \\ 0.99 & 1 \end{bmatrix}\right)$ (upper left panel).

Random walk Metropolis where q_0 is the density of a zero-mean bivariate normal distribution with covariance matrix $\begin{bmatrix} 100 & 0 \\ 0 & 100 \end{bmatrix}$: "very poor mixing".

A bivariate case example

Target: $\mathcal{N}\left((0,0), \begin{bmatrix} 1 & 0.99 \\ 0.99 & 1 \end{bmatrix}\right)$ (upper left panel).

Using instead the covariance matrix $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$:

somewhat "slow mixing".

A bivariate case example

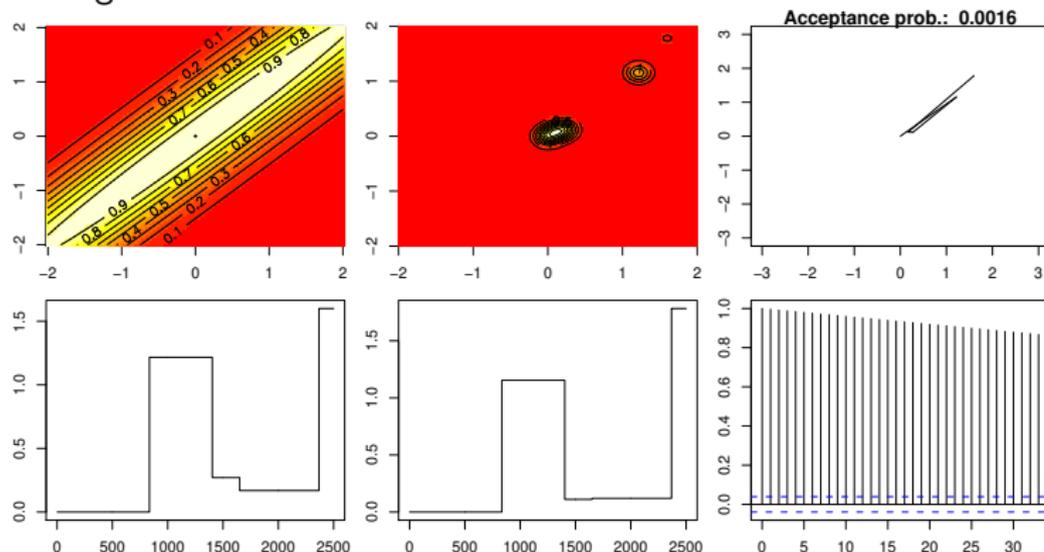Target: $\mathcal{N}\left((0,0), \begin{bmatrix} 1 & 0.99 \\ 0.99 & 1 \end{bmatrix}\right)$ (upper left panel).

Using instead the covariance matrix $\begin{bmatrix} 0.01 & 0 \\ 0 & 0.01 \end{bmatrix}$: "poor mixing".

A bivariate case example

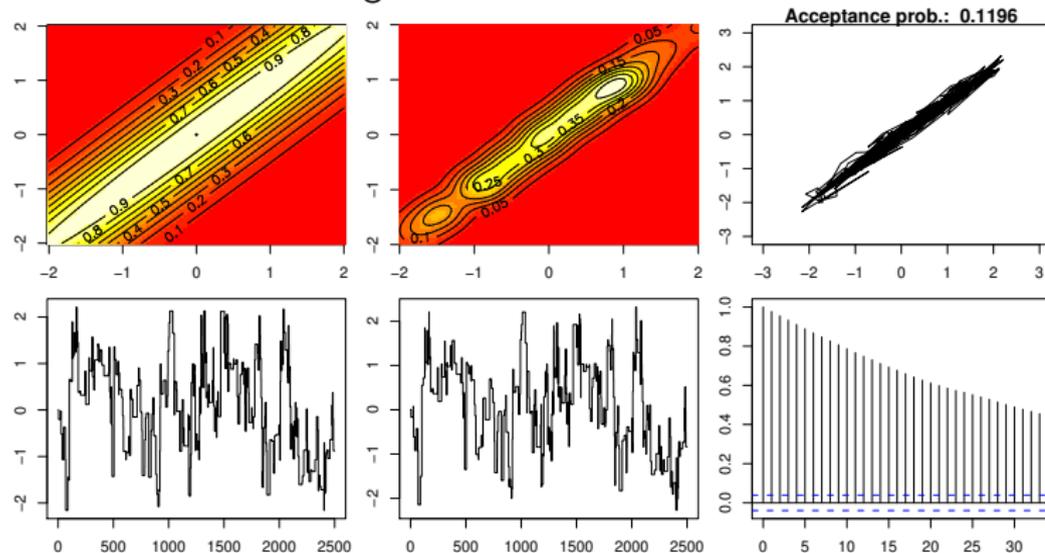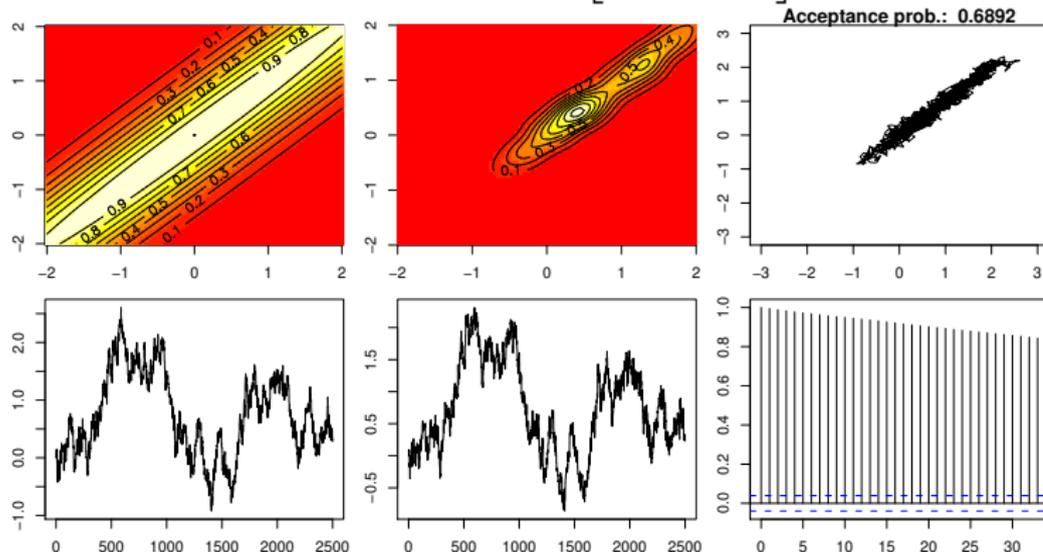Target: $\mathcal{N}\left((0,0), \begin{bmatrix} 1 & 0.99 \\ 0.99 & 1 \end{bmatrix}\right)$ (upper left panel).

Using instead the covariance matrix $\frac{2.38^2}{2} \begin{bmatrix} 1 & 0.99 \\ 0.99 & 1 \end{bmatrix}$: "good mixing" (still a longer run would be good).
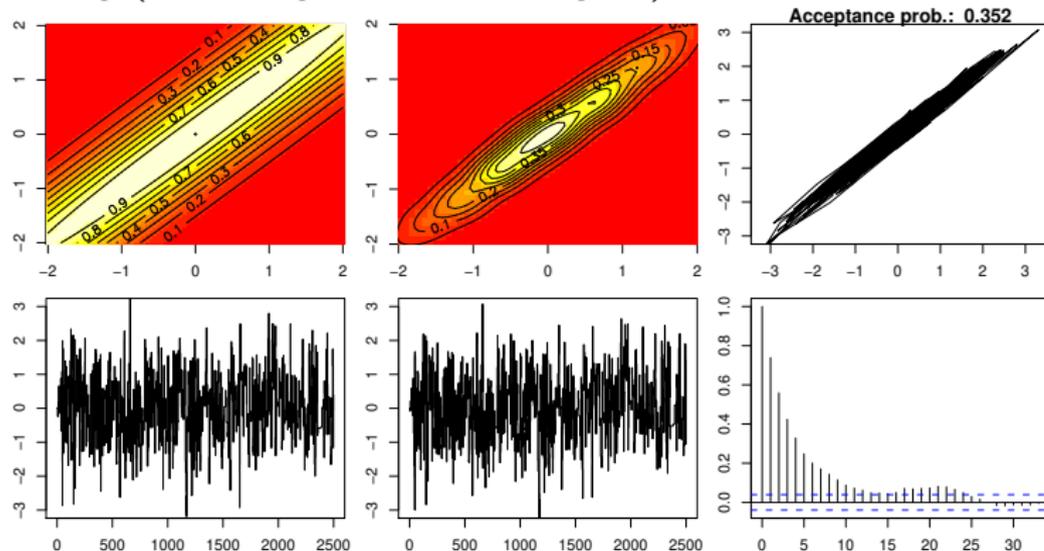
A purely theoretical results:

Assume target is a d-dimensional normal:

$$\pi(\mathbf{x}) \sim \mathcal{N}_d(\boldsymbol{\mu}, \boldsymbol{\Sigma})$$

and the proposal is

$$q(\mathbf{x}, \cdot) \sim \mathcal{N}_d(\mathbf{x}, \boldsymbol{\Sigma}_q).$$

Then the (asymptotic, i.e. as $d \to \infty$) optimum choice of the proposal variance is

$$\boldsymbol{\Sigma}_q = \frac{2.38^2}{d} \boldsymbol{\Sigma}.$$

Reminder: The Gibbs sampler

Aim: We want to sample $\boldsymbol{\theta} = (\theta_1, \theta_2, \ldots, \theta_k)$ from a density $\pi(\boldsymbol{\theta})$, where $\theta_i \in \Omega_i \subseteq \mathbf{R}^{d_i}$ and $\pi(\boldsymbol{\theta}) > 0$ for all $\boldsymbol{\theta} \in \Omega_1 \times \Omega_2 \times \cdots \times \Omega_k \subseteq \mathbf{R}^{d_1 + d_2 + \cdots + d_k}$.

Then we generate an *approximate* sample from $\pi(\boldsymbol{\theta})$ as follows:

Gibbs sampler

- Choose initial value $\boldsymbol{\theta}^{(0)} = (\theta_1^{(0)}, \theta_2^{(0)}, \ldots, \theta_k^{(0)})$.
- For $t = 1, 2, \ldots, T$
  - For $i = 1, 2, \ldots, k$
    1. Generate $\theta_i^{(t)} \sim \pi(\theta_i | \theta_1^{(t)}, \ldots, \theta_{i-1}^{(t)}, \theta_{i+1}^{(t-1)}, \ldots, \theta_k^{(t-1)})$

Question: What if we cannot generate samples from one or more of the full conditional distributions?

Solution: Use a Metropolis-Hastings update instead!

Metropolis within Gibbs (MwG)

Metropolis within Gibbs algorithm

- Choose initial value $\boldsymbol{\theta}^{(0)} = (\theta_1^{(0)}, \theta_2^{(0)}, \ldots, \theta_k^{(0)})$.
- For $t = 1, 2, \ldots, T$
  - For $i = 1, 2, \ldots, k$
    1. Generate proposal $\theta_i' \sim q(\theta_i' | \theta_1^{(t)}, \ldots, \theta_{i-1}^{(t)}, \theta_i^{(t-1)}, \ldots, \theta_k^{(t-1)})$
    2. Calculate Hastings ratio

$$H(\theta_i^{(t-1)}, \theta_i') = \frac{\pi(\theta_i' | \theta_1^{(t)}, \ldots, \theta_{i-1}^{(t)}, \theta_{i+1}^{(t-1)}, \ldots, \theta_k^{(t-1)})}{\pi(\theta_i^{(t-1)} | \theta_1^{(t)}, \ldots, \theta_{i-1}^{(t)}, \theta_{i+1}^{(t-1)}, \ldots, \theta_k^{(t-1)})} \times$$

$$\frac{q(\theta_i^{(t-1)} | \theta_1^{(t)}, \ldots, \theta_{i-1}^{(t)}, \theta_i', \ldots, \theta_k^{(t-1)})}{q(\theta_i' | \theta_1^{(t)}, \ldots, \theta_{i-1}^{(t)}, \theta_i^{(t-1)}, \ldots, \theta_k^{(t-1)})}$$

    3. With probability

$$\min\left\{1, H(\theta_i^{(t-1)}, \theta_i')\right\}$$

    set $\theta_i^{(t)} = \theta_i'$ (accept) otherwise set $\theta_i^{(t)} = \theta_i^{(t-1)}$ (reject).

Remark: For the calculation of the Hastings ratio we can work with unnnormalized full conditionals $\pi(\cdot|\cdot)$.

Metropolis within Gibbs: Comments

- Notice that each of the k component updates have $\pi(\boldsymbol{\theta})$ as their invariant distribution.

- Hence the MwG algorithm has $\pi(\boldsymbol{\theta})$ as its invariant distribution.

- Irreducibility is *not* automatically fulfilled.

- **Special case**: Assume that $q(\theta_i|\theta_{-i})$ is given by the full conditional:

$$q(\theta_i'|\theta_1^{(t)}, \ldots, \theta_i^{(t)}, \theta_{i+1}^{(t-1)}, \ldots, \theta_k^{(t-1)})$$
$$= \pi(\theta_i'|\theta_1^{(t)}, \ldots, \theta_{i-1}^{(t)}, \theta_{i+1}^{(t-1)}, \ldots, \theta_k^{(t-1)}).$$

  Then $H(\theta_i^{(t-1)}, \theta_i') = 1$, hence all proposals are accepted. So this was just a Gibbs sampler type update at iteration i of a sweep.

- In fact, the Gibbs sampler is just a special case of MwG where all proposals (that is, simulations from the full conditionals) are accepted!

- A better name than Metropolis within Gibbs would be Metropolis-Hastings within Gibbs.